HYPERDIMENSION NEPTUNIA V Re;Birth3 GENERATION

Instruction Manual

⚠ WARNING: PHOTOSENSITIVITY / EPILEPSY / SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your doctor before playing.

IMMEDIATELY DISCONTINUE use and consult your doctor before resuming gameplay if you or your child experience any of the following health problems or symptoms:
• dizziness • eye or muscle twitches • disorientation • any involuntary movement
• altered vision • loss of awareness • seizures or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR DOCTOR.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far a way as possible from the screen.

- Avoid prolonged use of the PlayStation®Vita system.
  Take a 15-minute break during each hour of play.

- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

PLAYSTATION®VITA CARD PRECAUTIONS

- Keep the PS Vita game card out of the reach of small children to help prevent accidental swallowing.

- This game card is for use only with the PlayStation®Vita system. Use of this game card with other devices may damage the device or the game card.

- Do not touch the game card terminals with your hands or with metal objects.

- Do not allow the game card to come into contact with liquids. Do not bend or drop the game card or otherwise expose it to strong physical impact.

- Never disassemble or modify the game card.

PLAYSTATION®VITA CARD PRECAUTIONS

Do not use or store the game card in the following locations or under the following conditions:

- In a car with the windows closed (particularly in summer)/in direct sunlight/near heat sources

- In high humidity or corrosive environments.

- Be sure to insert the game card in the proper orientation.

The data on the game card may be lost or corrupted in the following situations:

- If the game card is removed from the system or if the system power is turned off while data is being read from or written to the game card.

- If the game card is used where it can be affected by static electricity or electrical noise.

If, for any reason, data loss or corruption occurs, it is not possible to recover the data. Backing up data regularly is recommended. Sony Computer Entertainment Inc. and its subsidiaries and affiliates will not be held liable for any damages or injury in the case of data loss or corruption.

GAME CARD FCC NOTICE - PART 1

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

(1) this device may not cause harmful interference, and

(2) this device must accept any interference received,
including interference that may cause undesired operation

- This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

GAME CARD FCC NOTICE - PART 2

- However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

- Consult the dealer or an experienced radio/TV technician for help.

You are cautioned that any changes or modifications not expressly approved in this manual could void your authority to operate this equipment.

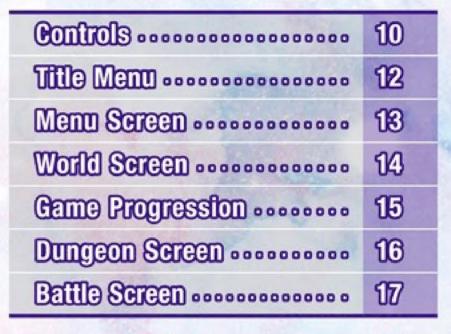This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

HYPERDIMENSION NEPTUNIA V Re;Birth3™ GENERATION

Table of Contents

To All Our Valued Customers

Thank you very much for your purchase of Hyperdimension Neptunia Re;Birth3: V Generation! Please read the instructions included for an overview of the controls and a brief introduction to the game's features. We hope you enjoy the game!

For any topics not listed in the manual, please refer to the in-game tutorials for more details.

*The tutorials can be accessed via the [Help] menu.
All screens shown within the manual are from development. Please note that actual game screens may differ.

Controls

Basic Controls / Events

Directional buttons	Select item / Cursor control
Left Stick	Select item / Cursor control
⊗ button	Confirm/Advance text
◎ button	Cancel · Return / Toggle dialog display

△ button	Display Menu · Back log
□ button	Skip text*
START button	Auto*

*Cannot access during basic control usage.

HYPERDIMENSION NEPTUNIA RE;BIRTH3: V GENERATION

Dungeons

Left Stick	Character movement
Right stick	Camera controls
⬆ button	Zoom camera in
⬇ button	Zoom camera out
✕ button	Symbol Attack · Examine · Harvest
◯ button	Jump
△ button	Menu display
L button	Reset camera movement
START button	Map display

Touchscreen Controls

Tap: Touch the screen for a short amount of time.

*Supported by the PlayStation®TV system.

Battle

Left Stick	Character movement · Select item
Right stick	Camera controls
⬆ button	Zoom camera in · Select item
⬇ button	Zoom camera out · Select item
➡ button	Rotate character
⬅ button	Rotate character
△ button	SP Skills
☐ button	EXE Drive
✕ button	Normal attacks
◯ button	Guard · Combo cancel
R button	Switch battle menus
R button + △ button	HDD (Hard Drive Divinity)
R button + ☐ button	Change characters
R button + ✕ button	Item
R button + ◯ button	Escape
SELECT button	Help display

Title Menu

New Game

Start a game from the beginning.

Continue

Start your game from your previous save.

Config

Adjust the game settings.

Menu Screen

Items

Check your items.

Status

Check character status.

Equipment

Change character equipment.

Quests

Check active quests and cleared quests.

Skills

Check and change character skills.

Plans

Check and set-up Plans.

Nepedia

Check various game-related information.

Party

Change character coupling and the party formation. You can check characters' Lily Ranks.

Stella's☆Dungeon

Send Stella dungeon crawling.

System

Save, load, and make changes to Config.

World Screen

Select Towns, Dungeons, or Gamipics on the world map.

Town

Shop	Buy and sell items.
Guild	Accept and report quests.
Disc Dev	Conduct disc development.
Colosseum	Participate in Colosseum events.
Information	View Chirper comments from Gamipics.
Museum	View the event gallery, listen to music, and more.

*New items are added with game progression.

Dungeon

Enter a dungeon.

Gamipic

You can find events here and may even get items, so be sure to check often.

Game Progression

On the world map, select Towns or Dungeons with the [**EVENT**] icon next to them to view events.

Accepting quests at the Guild with the [CH.] icon next to them will make the story progress.

In dungeons, events will occur when you get near an event point.

Dungeon Screen

① Character

The leader character.

② Monster

A battle will occur when the controlled character comes in contact with a roaming monster.

③ Character Information

Characters who will participate in battle's HP and SP display.

④ Mini-Map

The character location and enemy position can be checked here.

Battle Screen

① Movement Area (Blue Circle)

Denotes the character's movement area.

② Attack Area (Blue Square)

Denotes the character's area of attack. This area will differ between weapons.

③ Target Information

Monster information of those within the character's area of attack.

④ Character Information

Information of the characters participating in battle.

⑤ Action Order

The topmost character's turn is in play.

⑥ Command

Select the character's actions.

If you have any questions or concerns
regarding the copy of Hyperdimension Neptunia
Re;Birth3: V Generation you have purchased,
please email us at the following address:

support@ideafintl.com

For more information on this game, please visit:

http://ideafintl.com/rebirth3/

Software licensed for play on PlayStation®Vita systems in the Americas. Use of this software and PSN℠ is subject to applicable user agreements and privacy policies found at:

www.us.playstation.com/support/useragreements